

TV Scenic Design

TV Scenic Design is a comprehensive resource for aspiring and practicing set designers. Summarizing the principles and practices of scenic design, it details design approaches, structures, and staging methods. TV Scenic Design is a comprehensive resource for aspiring and practicing set designers. Summarizing the principles and practices of scenic design, it details design approaches, structures, and staging methods. The information contained in the book can be applied to a variety of design situations, from campus or network TV studios, to exhibitions, audio-visual presentations or window displays. Whatever the scale, space or budget, the methods described in TV Scenic Design will ensure professional results. Now expanded to cover 'virtual' set design, this new edition continues to be an invaluable aid to anyone involved in creating effective sets. Contents: The background of design * The basics of design organization * Scenic construction * Staging techniques * Staging practices * Shoestring staging * Scenic effect * Electronic reality * Scenic operation * The designer on location * Controlling the tone and color * Lighting and the designer * glossary * Index Gerald Millerson's books on television and video have been acknowledged as among the best ever published. His other titles for Focal Press are Video Production Handbook, The Technique of Television Production, The Technique of Lighting for Television and Film and, in the Media Manual series, Effective TV Production and Video Camera Techniques.

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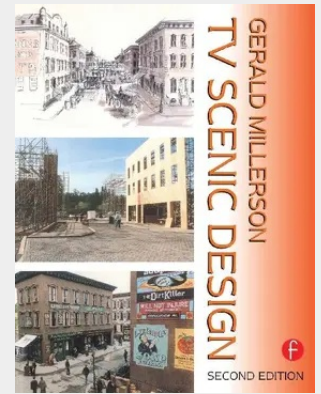
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122,30 €

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Lieferfrist: bis zu 10 Tage

Artikelnummer: 9780240514932

Medium: Buch

ISBN: 978-0-240-51493-2

Verlag: Routledge

Erscheinungstermin: 07.08.1997

Sprache(n): Englisch

Auflage: 2. Auflage 1997

Produktform: Kartoniert

Gewicht: 551 g

Seiten: 282

Format (B x H): 189 x 246 mm

