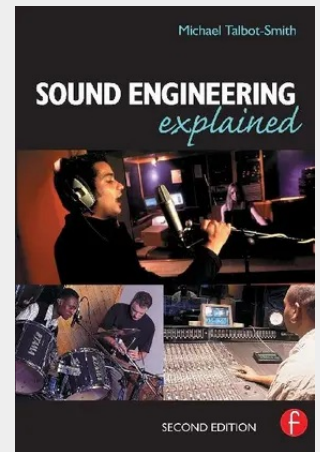


## Sound Engineering Explained

This straightforward introduction to audio techniques guides the beginner through principles such as sound waves and basic acoustics and offers practical advice for using recording and reproduction equipment. Previously known as Audio Explained, this latest edition includes new material on: reverberation and its use in recording; principles of digital mixing; digital recording; including MiniDisc and MP3; digital artificial reverberation. Designed with the student in mind, information is organised according to level of difficulty. An understanding of the basic principles is essential to anyone wishing to make successful recordings and so chapters are split into two parts: the first introducing the basic theories in a non-technical way; the second dealing with the subject in more depth. Key facts are clearly identified in separate boxes and further information for the more advanced reader is indicated in shaded boxes. In addition, questions are provided (with answers supplied at the end of the book) as a teaching and learning aid. Sound Engineering Explained is ideal for both serious audio amateurs any student studying audio for the first time, in particular those preparing for Part One exams of the City & Guilds Sound Engineering (1820) course.

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