

Multimodal Processing and Interaction

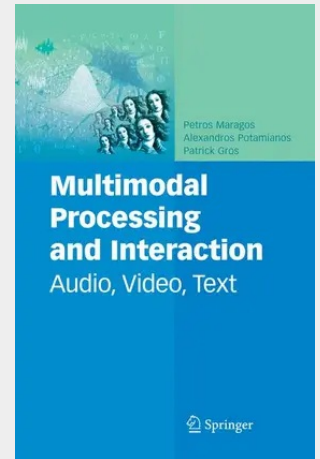
Audio, Video, Text

Multimodal Processing and Interaction: Audio, Video and Text presents high quality, state-of-the-art research ideas and results from theoretic, algorithmic and application viewpoints. This edited volume contains both state-of-the-art reviews and original contributions by leading experts in the scientific and technological field of multimedia. It grew out of a four-year collaboration among research groups participating in the European network of Excellence on Multimedia Understanding, Semantics, Computation and Learning (MUSCLE).

Multimodal Processing and Interaction: Audio, Video and Text covers a broad spectrum of novel perspectives, analytic tools, algorithms, design practices and applications in multimedia science and engineering with emphasis on multimodal integration and modality fusion. This volume also contains contributions in the area of interaction with multimedia, especially multimodal interfaces for accessing multimedia content.

Multimodal Processing and Interaction: Audio, Video and Text is designed for a professional audience composed of practitioners and researchers in industry and academia. This book is suitable for advanced-level students in computer science and engineering as well.

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