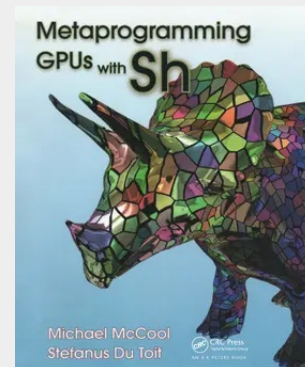


Metaprogramming GPUs with Sh

This book is a high-level overview of Sh and its relationship to other realtime shading and Graphics processing unit programming languages. It is a reference manual and language specification and methodically and exhaustively presents details of the various features of Sh.



171,50 €

160,28 € (zzgl. MwSt.)

Nicht mehr lieferbar

Artikelnummer: 9781138428096

Medium: Buch

ISBN: 978-1-138-42809-6

Verlag: Taylor & Francis Ltd

Erscheinungstermin: 02.10.2019

Sprache(n): Englisch

Auflage: 1. Auflage 2019

Produktform: Gebunden

Gewicht: 680 g

Seiten: 308

Format (B x H): 191 x 235 mm

