

Beginning C# Object-Oriented Programming

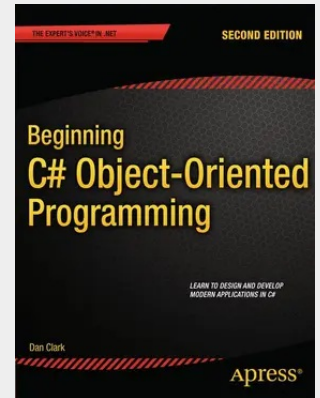
Learn C# with and you'll be thinking about program design in the right way from day one. Whether you want to work with .NET for the web or desktop, or for Windows 8 on any device, Dan Clark's accessible, quick-paced guide will give you the foundation you need for a successful future in C# programming.

In this book you will:

- Master the fundamentals of object-oriented programming
- Work through a case study to see how C# and OOP work in a real-world application
- Develop techniques and best practices that lead to efficient, reusable, elegant code
- Discover how to transform a simple model of an application into a fully-functional C# project.

With more than 30 fully hands-on activities, teaches you how to design a user interface, implement your business logic, and integrate your application with a relational database for data storage. Along the way, you will explore the .NET Framework, ASP.NET and WinRT. In addition, you will develop desktop, mobile and web-based user interfaces, and service-oriented programming skills, all using Microsoft's industry-leading Visual Studio 2012, C#, the Entity Framework, and more. Read this book and let Dan Clark guide you in your journey to becoming a confident C# programmer.

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