

Interactive Storytelling

17th International Conference on Interactive Digital Storytelling, ICIDS 2024, Barranquilla, Colombia, December 2-6, 2024, Proceedings, Part II

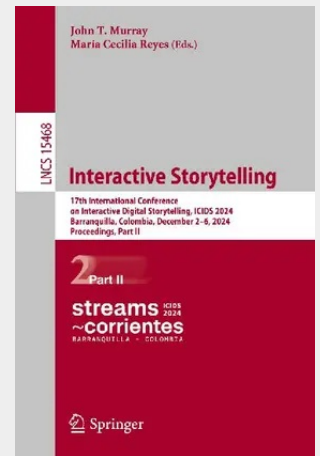
This two-volume set, LNCS 15467 and LNCS 15468, constitutes the refereed proceedings of the 17th International Conference on Interactive Digital Storytelling, ICIDS 2024, held in Barranquilla, Colombia, during December 2–6, 2024.

The 21 full papers, 9 short papers, and 11 Late-Breaking Works presented here, were carefully reviewed and selected from 75 submissions. The papers presented in these two volumes are organized under the following topical sections: -

Part I : Theory, History and Foundations; Social and Cultural Contexts; Interactive Narrative Design; Applications and Case Studies.

Part II : Virtual Worlds, Performance, Games and Play; Tools and Systems; Late Breaking Works.

This two-volume set, LNCS 15467 and LNCS 15468, constitutes the refereed proceedings of the 17th International Conference on Interactive Digital Storytelling, ICIDS 2024, held in Barranquilla, Colombia, during December 2-6, 2024. The 21 full papers, 9 short papers, and 11 Late-Breaking Works presented here, were carefully reviewed and selected from 75 submissions. The papers presented in these two volumes are organized under the following topical sections: -Part I : Theory, History and Foundations; Social and Cultural Contexts; Interactive Narrative Design; Applications and Case Studies. Part II : Virtual Worlds, Performance, Games and Play; Tools and Systems; Late Breaking Works.



80,24 €

74,99 € (zzgl. MwSt.)

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9783031784491

Medium: Buch

ISBN: 978-3-031-78449-1

Verlag: Springer

Erscheinungstermin: 19.12.2024

Sprache(n): Englisch

Auflage: Erscheinungsjahr 2024

Serie: Lecture Notes in Computer Science

Produktform: Kartoniert

Gewicht: 499 g

Seiten: 290

Format (B x H): 155 x 235 mm

