

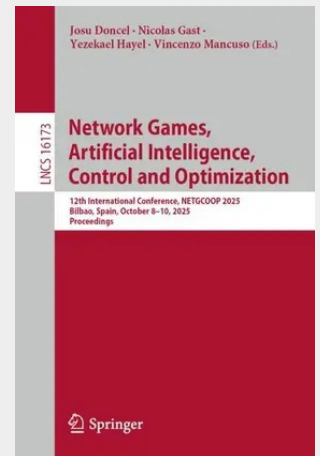
Network Games, Artificial Intelligence, Control and Optimization

12th International Conference, NETGCOOP 2025, Bilbao, Spain, October 8-10, 2025, Proceedings

This book LNCS 16173 constitutes the proceedings of the 12th International Conference on Network Games, Artificial Intelligence, Control and Optimization, NETGCOOP 2025, held in Bilbao, Spain, during October 8-10, 2025.

The 16 full papers were carefully reviewed and selected from 23 submissions. These papers cover different areas of modeling, game theory, control and optimization, with a focus on scheduling and resource allocation in 5G/6G networks, matching in graphs as well as propagation, pricing and economic models, energy and generative artificial intelligence.

This book LNCS 16173 constitutes the proceedings of the 12th International Conference on Network Games, Artificial Intelligence, Control and Optimization, NETGCOOP 2025, held in Bilbao, Spain, during October 8-10, 2025. The 16 full papers were carefully reviewed and selected from 23 submissions. These papers cover different areas of modeling, game theory, control and optimization, with a focus on scheduling and resource allocation in 5G/6G networks, matching in graphs as well as propagation, pricing and economic models, energy and generative artificial intelligence.



62,05 €

57,99 € (zzgl. MwSt.)

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9783032093141

Medium: Buch

ISBN: 978-3-032-09314-1

Verlag: Palgrave Macmillan

Erscheinungstermin: 10.11.2025

Sprache(n): Englisch

Auflage: Erscheinungsjahr 2025

Serie: Lecture Notes in Computer Science

Produktform: Kartoniert

Gewicht: 318 g

Seiten: 194

Format (B x H): 155 x 235 mm

