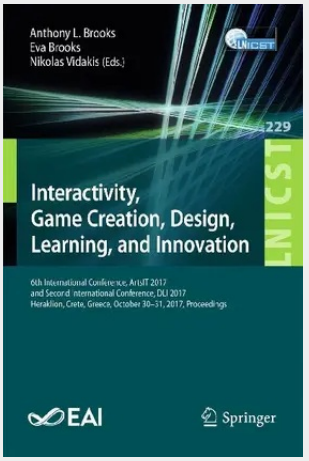
Brooks / Vidakis

Interactivity, Game Creation, Design, Learning, and Innovation

6th International Conference, ArtsIT 2017, and Second International Conference, DLI 2017, Heraklion, Crete, Greece, October 30-31, 2017, Proceedings



This book constitutes the proceedings of two conferences: The 6th International Conference on ArtsIT, Interactivity and Game Creation (ArtsIT 2017) and the Second International Conference on Design, Learning and Innovation (DLI 2017). The event was hosted in Heraklion, Crete, Greece, in October 2017 and attracted 65 submissions from which 50 full papers were selected for publication in this book. The papers represent a forum for the dissemination of cutting-edge research results in the area of arts, design and technology, including open related topics like interactivity and game creation.

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160,49 €
149,99 € (zzgl. MwSt.)

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9783319769073
Medium: Buch
ISBN: 978-3-319-76907-3
Verlag: Springer
Erscheinungstermin: 07.03.2018
Sprache(n): Englisch
Auflage: 1. Auflage 2018
Serie: Lecture Notes of the Institute for Computer Sciences, Social Informatics and Telecommunications Engineering
Produktform: Kartoniert
Gewicht: 820 g
Seiten: 532
Format (B x H): 155 x 235 mm

fachmedien.de
WISSEN. EINFACH. FINDEN.

23.11.2026 | 09:00 Uhr

Kundenservice Verlag Dr. Otto Schmidt KG
Neumannstraße 10, 40235 Düsseldorf | kundenservice@otto-schmidt.de | 0221-93738-997 (Inland)