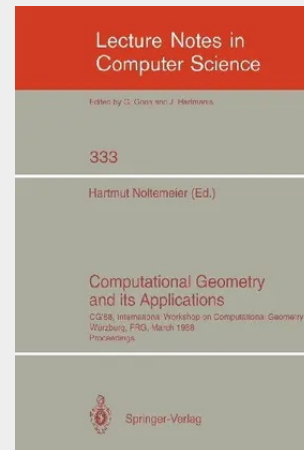


Computational Geometry and its Applications

CG '88 International Workshop on Computational Geometry Würzburg, FRG, March 24-25, 1988. Proceedings

The International Workshop CG '88 on "Computational Geometry" was held at the University of Würzburg, FRG, March 24-25, 1988. As the interest in the fascinating field of Computational Geometry and its Applications has grown very quickly in recent years the organizers felt the need to have a workshop, where a suitable number of invited participants could concentrate their efforts in this field to cover a broad spectrum of topics and to communicate in a stimulating atmosphere. This workshop was attended by some fifty invited scientists. The scientific program consisted of 22 contributions, of which 18 papers with one additional paper (M. Reichling) are contained in the present volume. The contributions covered important areas not only of fundamental aspects of Computational Geometry but a lot of interesting and most promising applications: Algorithmic Aspects of Geometry, Arrangements, Nearest-Neighbor-Problems and Abstract Voronoi-Diagrams, Data Structures for Geometric Objects, Geo-Relational Algebra, Geometric Modeling, Clustering and Visualizing Geometric Objects, Finite Element Methods, Triangulating in Parallel, Animation and Ray Tracing, Robotics: Motion Planning, Collision Avoidance, Visibility, Smooth Surfaces, Basic Models of Geometric Computations, Automatizing Geometric Proofs and Constructions.

The International Workshop CG '88 on "Computational Geometry" was held at the University of Würzburg, FRG, March 24-25, 1988. As the interest in the fascinating field of Computational Geometry and its Applications has grown very quickly in recent years the organizers felt the need to have a workshop, where a suitable number of invited participants could concentrate their efforts in this field to cover a broad spectrum of topics and to communicate in a stimulating atmosphere. This workshop was attended by some fifty invited scientists. The scientific program consisted of 22 contributions, of which 18 papers with one additional paper (M. Reichling) are contained in the present volume. The contributions covered important areas not only of fundamental aspects of Computational Geometry but a lot of interesting and most promising applications: Algorithmic Aspects of Geometry, Arrangements, Nearest-Neighbor-Problems and Abstract Voronoi-Diagrams, Data Structures for Geometric Objects, Geo-Relational Algebra, Geometric Modeling, Clustering and Visualizing Geometric Objects, Finite Element Methods, Triangulating in Parallel, Animation and Ray Tracing, Robotics: Motion Planning, Collision Avoidance, Visibility, Smooth Surfaces, Basic Models of Geometric Computations, Automatizing Geometric Proofs and Constructions.



53,49 €

49,99 € (zzgl. MwSt.)

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9783540503354

Medium: Buch

ISBN: 978-3-540-50335-4

Verlag: Springer

Erscheinungstermin: 12.10.1988

Sprache(n): Englisch

Auflage: 1. Auflage 1988

Serie: Lecture Notes in Computer Science

Produktform: Kartoniert

Gewicht: 406 g

Seiten: 256

Format (B x H): 155 x 235 mm

