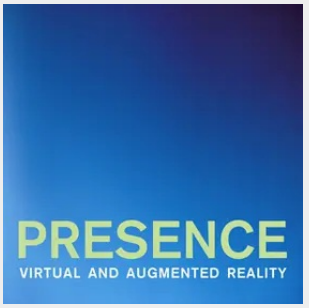
MIT Press

PRESENCE

Virtual and Augmented Reality

The longest-established academic journal that is devoted to research into teleoperation and virtual environments (3D virtual reality worlds), PRESENCE: Virtual and Augmented Reality is filled with stimulating material about fundamental research into topics such as presence, augmented reality, haptics, user interfaces, and virtual humans, and applications that range from heritage and education to training simulators, healthcare, and entertainment. Presence appeals to a wide audience that includes computer scientists, high-tech artists and media professionals, psychologists involved in the study of human-machine interfaces and sensorimotor/cognitive behavior, and mechanical and electrical engineers.



940,12 €
940,12 € (zzgl. MwSt.)
unverbindlicher Preis; Institutionen - Online

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9771531326006
Medium: Zeitschrift
ISBN: 977-153132600-6
Verlag: MIT Press
Erscheinungsweise: vierteljährlich
Sprache(n): Englisch
Produktform: Other printed item

Kundenservice Verlag Dr. Otto Schmidt KG
Neumannstraße 10, 40235 Düsseldorf | kundenservice@otto-schmidt.de | 0221-93738-997 (Inland)